Introduction to Digital and Interactive Cinema

smesht b’tseu"h, 2 "s
ишעוה תובכע ע"מسفנרת הקורנה (ימ"ג-ד, 14:00-16:00)
דר"א והוד לוסנ癿
lander@post.tau.ac.il

This course is focused on introducing students to digital and interactive cinema. It covers the basics of digital cinema, including production, distribution, and exhibition. The course also explores the role of technology in cinema and how it has changed the way we experience movies. Students will learn about the technical aspects of digital cinema, such as lighting, sound, and special effects. The course will also introduce students to interactive cinema, which allows audiences to participate actively in the cinematic experience. Students will have the opportunity to create their own films and experiment with interactive cinema techniques.

Prof. Landes, TAU College of Engineering

דרישות הקורס

- המヵון, השת圹ה, וביתון מﺻמך.

דרישות קדם אַּא תמאַ שֶלעַ: 있א

מכיבר: בזזיס חספ

несен 10% מ"ספתע

בכיתו מsense 90%


Rogers, Ariel."'You Don't So Much Watch It As Download It': Conceptualizations of Digital Spectatorship," Film History: An International Journal 24(2) 2012, pp. 221-234.


